



**TWILIGHT ZONE LEAGUE RULES  
2018-2019 SEASON**

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1. The Twilight Zone Bowling League is a 15-team mixed league. The USBC Bowling Association certifies this league.
2. The league will bowl on Friday nights at 6:30 PM. Practice begins at 6:20 PM.
3. The league will bowl 33 nights beginning August 17, 2018 and ending on April 19, 2019. We will **NOT** bowl on November 23, 2018 or December 28, 2018, and February 22, 2019 (JA/NRC Event).
  - Position Rounds will be on weeks 11, 22 and 32.
  - Week 33 is a “fun night”, with games TBD.
  - Weekly fees are \$15.00 per bowler for a total of \$75.00 per team.
    - i. \$13.25 for lineage - \$1.75 towards the prize fund
  - Fees are due in full each week. Team captains are responsible for their team’s money.
  - Make all personal checks payable to Sun Valley Lanes. Returned checks and the returned check fee incurred by the bowling center must be paid as soon as possible. Any returned checks or fees not paid will be deducted from the team prize fund at the end of the season.
4. League scoring is based on the 4-point system. One point is awarded for each team game and 1 point is awarded for series.
5. The league handicap is based on individual averages at 90% of 240.
6. Starting average will be last year’s league average. If the bowler has no league average, then last year’s high book average will be used. A new bowler will establish an average on their first night of bowling (regardless the amount of games).
7. Starting averages will be used for the bowler’s first 9 games. A new bowler’s average will be recalculated each week thereafter.
8. Teams without a full roster at the beginning of the season may use a vacancy score of 120 for both women and men. That 120 average will be used to figure handicap.

9. The absentee score will be the bowler's average less 10 pins. Handicap will be based on the bowler's actual average.
10. At least 3 bowlers must be present at the start of any game or the game will be subject to forfeit. Bowlers do not need to be regular team members.
11. Any team bowling unopposed must bowl within 50 pins of their team average to win each game point and within 150 pins of their team series to win the series point. This rule applies if there are an odd number of teams in the league and said team is facing the 'ghost' team.
12. No new substitutes may be used during the final 5 weeks of bowling. Any substitute used during the final 5 weeks must have already completed at least 9 games in the league. No bowlers may be added to a roster during the final 5 weeks of bowling, whereas it does not violate **USBC Rule 104a, Item 9** (See notes below).
13. Tardy bowlers must start bowling before the completion of the 5<sup>th</sup> frame of any game. USBC rule 109c applies.
14. A notice is required for a postponement. Notice may be given to any league officer or the bowling center. Any games missed without proper notice will be forfeited. The Board of Directors may grant a postponement for an emergency.
15. The Board of Directors consists of all league officers and all team captains.
16. All postponed games must be made up before the next night of bowling. Please schedule all make up games with the bowling center.
17. Instead of trophies cash prizes will be awarded:
  - 1<sup>st</sup> place team - \$50.00
  - 2<sup>nd</sup> place team - \$25.00
  - Men's and Women's High Game (Scratch) - \$10.00 each
  - Men's and Women's High Game (Handicap) - \$10.00 each
  - Men's and Women's High Series (Scratch) - \$10.00 each
  - Men's and Women's High Series (Handicap) - \$10.00 each
  - Men's and Women's Most Improved Bowler - \$10.00 each

An individual bowler can be eligible for only one High Game or High Series award. Award ranking is High Series (Scratch) then High Series (Handicap), High Game (Scratch) and High Game (Handicap). All bowlers are eligible for the Most Improved Bowler award. In the event of a tie for a prize, the prize will be evenly divided amongst those players affected, unless it causes a lower award of an award someone is eligible to win.

18. There should be bowlers only in the tiled bowling area. Anyone other than a bowler should remain on the carpeted concourse area.
19. The USBC Rules govern anything not covered by these rules. A complete list of the USBC rules can be found @ <http://www.bowl.com/rules/rulebook/index.jsp>.
20. Per SVL management and Twilight Zone agreement, the league will bowl without recap sheets.

#### Notes from Fall 2018 Meeting on August 10<sup>th</sup>, 2018

- John Losito presented the League Presentation Power Point
- Brian Kleinknecht read through the league rules
- The league voted to adopt a new substitution rule, which is now rule #12
- The league voted to allow Sun Valley Lanes to randomly assign team numbers before the start of week 1

#### **USBC Rule 104a, Item 9:**

##### *104a. Team Captain's Authority*

*The captain is the team representative and shall perform the following duties and responsibilities:*

- 9. Must be allowed to add a replacement when its roster is less than the playing strength of the league*

#### **Explanation of ruled 104a/9**

***May a league adopt a rule stating no new members be allowed for the last few weeks of the season, the position round, a roll-off or for the playoff?***

*Yes, however, according to Rule 104a, Item 9, a team must be allowed to add players when its roster is less than the playing strength of the league. For example, if the playing strength is five, teams must be allowed to have at least five members if the team has four or fewer players on the roster. A rule limiting additions or replacements to a team after a certain date may not be enforced if the team does not have the full playing strength on the roster. After the playing strength is reached, the league rule should be enforced, and a team is not allowed to add members to the team. This rule does not apply to absent players.*